



James Laslavic

Interaction/UX Designer

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Education

- 2022 **Parsons The New School for Design** @ New York
MA Design Studies
- Focus on interaction design, design ethics, and psychology
 - Thesis was "Design for Earth and Design for Space: Groundwork, Alarm, and Intervention for Design Practitioners and Theorists"
 - 3.920 GPA (everything is finalized; only waiting for the ceremony)
- 2013 **Carnegie Mellon University** @ Pittsburgh
BFA Communication Design + Minor in Ethics
- Focus on interaction design
 - Aced Bruce Hannington's graduate-level Basic Interaction course
 - Graduated with University Honors
 - 3.780 GPA
- 2011 **Academy of Art University** @ San Francisco
BFA in Web Design & New Media
- Focus on interaction design
 - Transferred to CMU after sophomore year
 - 3.814 GPA

Work

- 2015 **NASA** @ Mountain View
Interaction Design Intern
- Joined a team of computer scientists, a usability researcher, and a product manager to research, design, and analog test Playbook, a human-centered mission planning and procedure viewing tool for astronauts and Mission Control Center during long-distance missions. Recently approved for tests on the International Space Station.
- 2014 **Fuzzy Math** @ Chicago
UX Design Intern
- Collaborated to help revamp DiscoverDesign, an online space for teenagers to inspire and develop interest in architecture and design, for the Chicago Architecture Foundation. Researched, designed, prototyped, and presented to client. Significantly increased usage.
- 2013 **Cooper** @ San Francisco
Interaction Design Intern
- Worked as a "generator designer" on a team with two other interaction designers to research and design Cardio Editor, a proprietary tool for cardiologists to view and plan for upcoming surgeries in coordination with nurses and administrators, for GE Healthcare. Recognized by coworkers for outstanding design contributions and teamwork.

Endorsements

- "James is an oasis of a person – delightfully knowledgeable, unafraid of talking about Big Ideas, brilliant, funny, and just generally a gem."
- Sarah Gailey
Former Operations Coordinator at Cooper
- "He did a great deal of exploration in the design projects he pursued. Although stumbling blocks are inevitable, James confidently worked through them in a logical and positive manner."
- Stacie Rohrbach
Professor at Carnegie Mellon University
- "Not sure I could recommend someone higher than James for a UX Design role."
- Mark Baldino
Co-founder at Fuzzy Math

Skills

Tools

Figma
Sketch
OmniGraffle
Adobe XD
Adobe Illustrator
Adobe Photoshop
Adobe InDesign
Google Forms
HTML + CSS

Methods

Personas
Affinity diagrams
Kano analysis
Surveys
Interviews
Journey maps
Six thinking hats
Paper prototypes
Wireframes

Gap Explanation

I had a health situation, but I'm better now!
Please see: www.hirejames.nyc/gap